



Rough out the blank. Round the top corners of the blank with a carving knife. Sketch in the major landmarks such as the forehead, eye sockets, nose, and mustache line.



Separate the forehead from the hair. Stop-cut along the hairline and taper the forehead up to the stop cut. Use a 3%" #3 gouge.



Separate the sides of the face from the blank. Stop-cut along the side of the face. Cut up to the stop cut to rough in the sides of the face and to separate the face from the blank. Use a carving knife and a 3/8" #3 gouge.



Continue separating the face from the hair. Continue deepening the forehead and face to make the wild hair stick out.



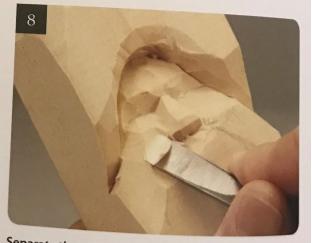
Separate the nose from the cheeks. Stop-cut alongside the nose and carve up to the brow line or down from the brow line, depending on the grain direction of the wood, with a ¾" #3 gouge. This creates the deep craggy eye sockets and the tapered cheeks.



Carve the saddle of the nose. Cut up along the nose and down from the brow line with a $\frac{3}{2}$ " #3 gouge to shape the saddle of the nose.



Rough out the bottom of the nose. Stop-cut along the bottom of the nose with a 3/8" #3 gouge and cut up to the stop cut to separate the nose from the mustache.



Separate the sides of the nose from the cheeks. Use a 3%" #3 gouge and a skew chisel to relieve the wood from alongside the tip of the nose so the tip of the nose sticks out.



Carve the smile lines. Use a skew chisel and a carving knife to carve the grooves from the side of the nose down to the mustache. These grooves represent the smile lines.



Separate the mustache from the beard. Stop-cut along the bottom of the mustache with a 3/8" #3 gouge. Carve up to the stop cut to separate the mustache from the beard.



Separate the eyebrows from the forehead. Use a 3/8" #3 gouge to remove wood above the brow line so the brows stick out more.



a ¾" #9 gouge.

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Deepen the inside corner of the eyes. Carve a sideways *V* in the corner of the eye closest to the nose using a $\frac{1}{8}$ " *V*-tool. This makes the inside corner the deepest part of the eye.



Carve the wings of the nose. Use a carving knife, a 3/6" #3 gouge, and a skew chisel to shape the wings of the nose. The wings of the nose start at the top of the smile lines.



Refine the nose. Use a 3/6" #3 gouge upside down to refine the overall shape of the nose.



Separate the eyelids from the eye sockets. Carve along the outer part of the eyelids. Use a ¹/₈" V-tool. This separates the eyelids from the eye sockets. Draw in the top of the mustache.



Carve the top of the mustache. Carve along the line with a ¹/₈" V-tool to separate the mustache from the cheeks. Sketch in the rough hair and mustache texture.



Carve the nostrils. Stab in with a micro gouge to shape the nostrils. Then cut the chip free with a carving knife.



Carve the eyebrows. Use a ¹/₈" V-tool to carve a series of short grooves on the brow line to represent eyebrows.



Carve the rough hair texture. Carve along the lines using a Va" V-tool. Make sure none of the lines are straight.

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Carve the rough mustache texture. Carve short curved lines to start texturing the mustache with a ¹/₈" V-tool.



Continue separating the locks of hair. Use a carving knife and a ¼" #3 gouge upside down to break the hair up into large wild masses.

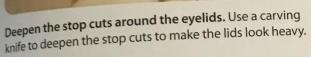


Shape the cheekbones. Use a carving knife and a 3/6" #3 gouge to carve away wood from under the cheekbones to make the cheekbones stick out.



Separate the eyelids from the eyeball. Carve along the top and bottom eyelids with a 1/s" V-tool. This separates the eyelids from the eyeball.

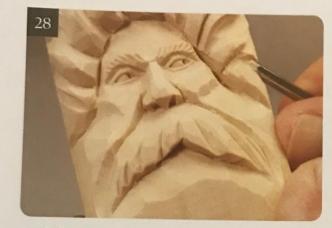




Round the eyeball. Use a carving knife to cut up to the V-tool cuts. Round the eyeball between the eyelids.



Carve the pupils. Use a micro gouge to carve a pupil in the corner of the visible eyeball. You may need to use the tip of a carving knife to cut the chip free.



Break the locks of hair into smaller locks. Use a ¼" veiner to break the large masses of hair into smaller locks. Follow the established flow of the hair masses.



Rough texture the beard. Carve the beard into locks of hair using a 1/4" veiner. Do not carve any straight lines.



Carve the wild hair. Make a series of cuts with a ¼" V-tool to represent the hair. Break all of the hair masses into individual strands of hair. Do not carve straight lines. The curve of the individual strands should match the curve of the lock.